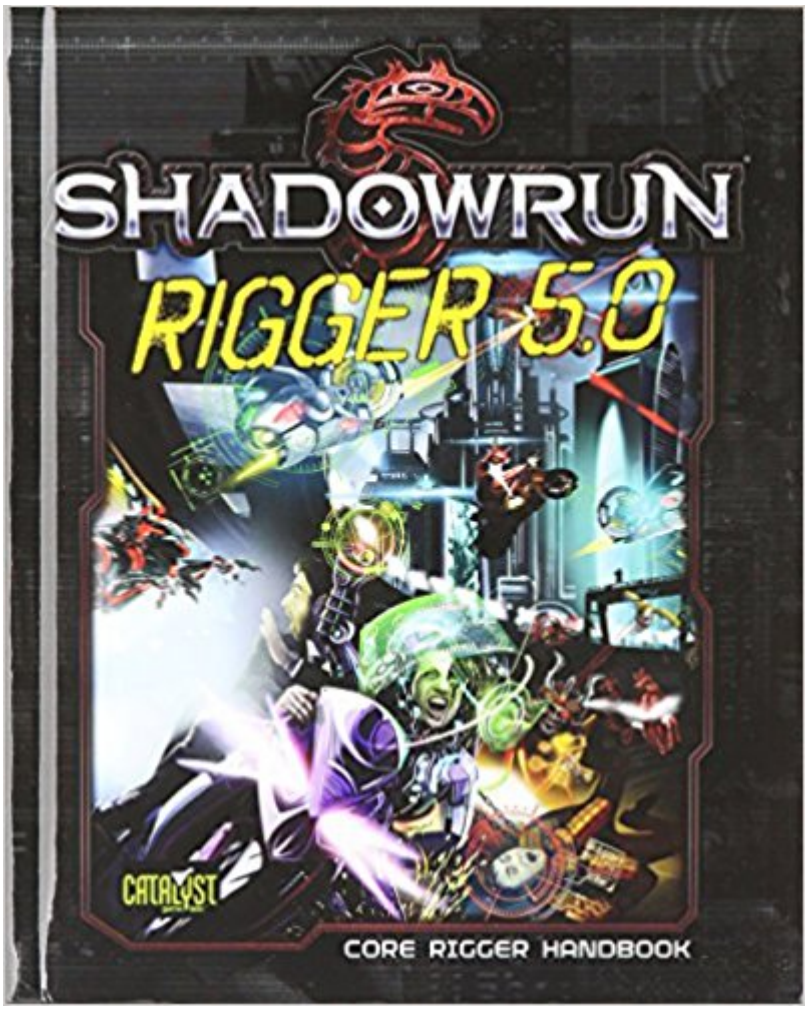
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Shadowrun Rigger 5.0



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Synopsis

Spin your wheels over slick sprawl streets while drifting away from hot pursuit. Fly through narrow canyons ahead of missiles twisting their way after you. Shrink down the insect size to get an eye on places outsiders aren’t supposed to see. These are just some of the ways riggers jack up their seemingly unending adrenaline rush, as they show that the hardest shadowrunners to hit are the ones that stay in motion.Rigger 5.0 is the ultimate hot-rod, jet plane, speedboat, and more companion for Shadowrun. With dozens of new vehicles and drones, more detailed rules for vehicle chase and combat, and customization rules, this is a book that every rigger needs to get ahead of the competition and stay there. Get the feel of laying down hot rubber in the cold shadows of the Sixth World and a taste for speed, danger, and a good, clean getaway.Rigger 5.0 is for use with Shadowrun Fifth Edition.

Book Information

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Customer Reviews

Spin your wheels over slick sprawl streets while drifting away from hot pursuit. Fly through narrow canyons ahead of missiles twisting their way after you. Shrink down the insect size to get an eye on places outsiders aren’t supposed to see. These are just some of the ways riggers jack up their seemingly unending adrenaline rush, as they show that the hardest shadowrunners to hit are the ones that stay in motion.Rigger 5.0 is the ultimate hot-rod, jet plane, speedboat, and more companion for Shadowrun. With dozens of new vehicles and drones, more detailed rules for vehicle chase and combat, and customization rules, this is a book that every rigger needs to get ahead of the competition and stay there. Get the feel of laying down hot rubber in the cold shadows of the Sixth World and a taste for speed, danger, and a good, clean getaway.Rigger 5.0 is for use with Shadowrun Fifth Edition.

This was the first book I have read under the 5th edition umbrella. I played Shadowrun a great deal 20 years ago and in the last couple years I have purchased 5-6 4th edition books. I was wary of the 5th edition due to reviews here and on other sites but I wanted to try a book to see what I thought. I had started with the rigger's book because it was a character type I had always enjoyed so I figured that if I didn't like the 5th edition material at least I would have a decent book to read. Sadly I was quite wrong. Not having seen the 5th edition rule book I can't say if this is written in the tone of the new edition or if this book just didn't do it for me but I didn't even finish it.The impression that I got reading the first section was that every fourth word was "rigger," which made for a difficult and almost painful read. Obviously that's the character type that will be in the book but it seemed to make it read like it was written by someone that didn't quite get it, someone that didn't know the Shadowrun world. The 4th edition sourcebooks, written as threads from online forums, had a style that seemed to capture the style and setting of the game. I felt like this book came from someone that was told about that style but couldn't quite capture the same feel.As far as print quality, the whole book was in color on glossy pages. The first page on each of the chapter introduction stories was printed much less clearly than the other pages, some to the point of being difficult to read due to the blurry quality of the letters.I didn't finish the book, and I'm quite sure I won't ever, so I may have missed out on bits that would have made it a good purchase. I think I'm going to just move on from this one and never go back to see what I missed the first time through.

Great boo, love shaodwrun, PDF's are nice but there is still nothing like a REAL book in your hands. Great artwork, and lots of "new" , most of the vehicles we've seen in past editions NOT in the 5.0 core book, but no Citymaster :(, drones and vehicles.

Lots of great info, but poorly organized sections

I was surprised with the updated material. Some classic names but then new stuff also. New basic commuter stuff and more security vehicles also. The only down side is some the text was fuzzy and hard to read.

Only problem I had was the book binding started to part ways with the hard cover. But Ireally liked the book. :)

Lots of great stories to make the game more understandable. Lots of cool machines to dream of or to fight against.

The 5th edition version of the Rigger Black Book. I enjoyed the stories, artwork, and vehicle choices.

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